

## Combat types

<b>ID</b>	<b>Contest</b>	<b>Prize</b>
-1	One on one A vs A	400
-2	One on one A/C vs B	400
-3	One on one A vs D	400
-4	One on one to the death A vs A	800
-5	One on one A/C vs B	600
-6	One on one A/D vs E/F	400
-7	One on one AB vs E/F	600
-8	Open contest any type	500
-9	Pairs A/C vs B/D	750
-10	Battle reenactment	1,200
1	One on one A vs A	600
2	One on one A/C vs B	600
3	One on one A vs D	600
4	One on one A/D vs E/F	600
5	One on one to the death, A/C vs A/B	1,200
6	Pairs A/C vs B	1,000
7	Pairs A/F vs D/E	1,000
8	Open contest any type	800
9	Battle reenactment	2,000
10	Mass combat, last man standing	2,000
11	Mass combat, last team standing	1,750
12	Mass combat, time limit	1,000

Minor munera negative numbers, major munera positive numbers

## The gladiators

ID	ID	Rank	Name	School	Type	Class	Hits	Fights			Daive			Dtake			MP	XP	Abilities	Last fight	Cost
								T	W	L	N	C	W	K	N	C					
1	I	1	Ultor	Batiatus	Samnite	A	16											0	350		
2	II	1	Crudelis	Batiatus	Dimaecherius	A	15											0	400		
3	III	1	Draba	Batiatus	Retiarius	B	13											0	400		
4	IV	1	Crixus	Batiatus	Laqueator	B	12											0	300		
5	V	1	Tigranes	Batiatus	Secutor (Contra-Retiarius)	C	14											0	400		
6	VI	1	Demens	Batiatus	Provocator	D	15											0	400		
7	VII	1	Phoca	Delphinus	Samnite	A	14											0	400		
8	VIII	1	Pistrix	Delphinus	Samnite	A	12											0	350		
9	IX	1	Anguilla	Delphinus	Thracian	A	13											0	350		
10	X	1	Rhombus	Delphinus	Thracian	A	13											0	400		
11	XI	1	Cetus	Delphinus	Provocator	D	14											0	400		
12	XII	1	Equus	Delphinus	Retiarius	B	14											0	450		
13	XIII	1	Cistitus	Testis	Samnite	A	13											0	350		
14	XIV	1	Micturitus	Testis	Samnite	A	13											0	400		
15	XV	1	Otitus Media	Testis	Retiarius	B	13											0	300		
16	XVI	1	Epistatus	Testis	Laqueator	B	13											0	400		
17	XVII	1	Fornicatus	Testis	Provocator	D	14											0	450		
18	XVIII	1	Candiditus	Testis	Cataphractarii	E	14											0	400		
24	XXIV	1	Antoninus	Cruentus Latrocinium	Thracian	A	15											0	400		
25	XXV	1	Blasius	Cruentus Latrocinium	Secutor	C	14											0	400		
26	XXVI	1	Calix	Cruentus Latrocinium	Hoplomachus	D	14											0	400		
27	XXVII	1	Drusus	Cruentus Latrocinium	Thracian	A	14											0	400		
28	XXVIII	1	Elpidius	Cruentus Latrocinium	Samnite	A	14											0	400		
29	XXIX	1	Faustus	Cruentus Latrocinium	Retiarius	B	14											0	400		
30	XXX	1	Adonis	Lupus	Provocator	D	13											0	350		
31	XXXI	1	Bovinius	Lupus	Thracian	A	15											0	350		
32	XXXII	1	Claudius	Lupus	Samnite	A	14											0	400		
33	XXXIII	1	Damnatae	Lupus	Laqueator	B	13											0	400		
34	XXXIV	1	Emeus	Lupus	Retiarius	B	14											0	300		
35	XXXV	1	Flotius	Lupus	Dimaecherius	A	15											0	400		
36	XXXVI	1	Billius Stridor	Via ictus haedi	Velite	F	12											0	300		
37	XXXVII	1	Biffus Ursus	Via ictus haedi	Samnite	A	15											0	350		
38	XXXVIII	1	Domino Ambitosus	Via ictus haedi	Dimaecherius	A	14											0	200		
39	XXXIX	1	Sexus Dolus	Via ictus haedi	Myrmillon	A	14											0	400		
40	XL	1	Parvus Prunum	Via ictus haedi	Hoplomachus	D	14											0	300		
41	XLI	1	Minima Lasciva	Via ictus haedi	Retiarius	B	12											0	200		
42	XLII	1	Bone Frendo Smith	Vallum Bovis Palestra	Cataphractarii	E	11											0	450		
43	XLIII	1	Oriens Terminus Sid	Vallum Bovis Palestra	Samnite	A	12											0	400		
44	XLIV	1	Insula Torva	Vallum Bovis Palestra	Retiarius	B	16											0	300		
45	XLV	1	Repleo Cupiditas	Vallum Bovis Palestra	Hoplomachus	D	15											0	350		
46	XLVI	1	Jerusalem Joe	Vallum Bovis Palestra	Provocator	D	16											0	400		

Fights T Total  
 W Won  
 L Lost  
 Damage W Wounds  
 C Cuts  
 N Nicks  
 K Killed  
 Other MP Mercy pleas caused  
 XP Experience

## Morituri Te Salutant campaign 1

This document gives details of the first MTS wargame campaign played by the wargaming section of the Wassail Games Club, Frome, Somerset, UK.

For further details go to:

<http://wassailbeagles.pbwiki.com>

or contact:

haywire at iandrea.co.uk

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**Note: if you are having real problems reading this online stuff, download the Excel spreadsheet from here:**

<http://www.iandrea.co.uk/wargames/assets/MTScampaign1upload/MTScampaign1.xls>

Navigate to the other sheets using the tabs below.

### Latest news:

Munera I to be started soon; all gladiators recovered and stats reset



## Munera summary

Bold text indicates victor, italic indicates completed

### Munera I

Year 76AD  
 Season Spring  
 Celebration Thank Zeus we go through that eruption

Year	Season	ID	Type	Type	Prize0	Prize1	ID	Name	Ludus	Player	Type	Class	Bid	Balance	
76	Spring	I	-5	One on one A/C vs B	600			#N/A	#N/A	#N/A	#N/A	###		0	
								#N/A	#N/A	#N/A	#N/A	###		0	
		II	-2	One on one A/C vs B	400			#N/A	#N/A	#N/A	#N/A	###		0	
								#N/A	#N/A	#N/A	#N/A	###		0	
		III	-3	One on one A vs D	400			#N/A	#N/A	#N/A	#N/A	###		0	
								#N/A	#N/A	#N/A	#N/A	###		0	
			IV	-10	Battle reenactment	1200			#N/A	#N/A	#N/A	#N/A	###		0
								#N/A	#N/A	#N/A	#N/A	###		0	
								#N/A	#N/A	#N/A	#N/A	###		0	
			V	-8	Open contest any type	500			#N/A	#N/A	#N/A	#N/A	###		0
								#N/A	#N/A	#N/A	#N/A	###		0	
								#N/A	#N/A	#N/A	#N/A	###		0	
								#N/A	#N/A	#N/A	#N/A	###		0	
			VI	-7	One on one AB vs E/F	600			#N/A	#N/A	#N/A	#N/A	###		0
								#N/A	#N/A	#N/A	#N/A	###		0	

## The schools

	<b>Ludus</b>	<b>Lanista</b>	<b>Player</b>	<b>A</b>	<b>B</b>	<b>C</b>	<b>M1</b>	<b>LU</b>	<b>Motto</b>
	Batiatus	Lentulus Batiatus	Toby	3750	2150	1600			"Modo vincis, modo vinceris"
	Delphinus	Gaius Sacerdos	Ian	3750	2200	1550			"Post proelia praemia"
	Testis	Brucius Vegimitus	Alex	3750	2250	1500			"Premo canis testis"
	Vallum Bovis Palestra	Ludicrus Sextus	Al	3750	1900	1850			"Luguolo lemma totus"
	Cruentus Latrocinium	Gallus Fulgentius	Richard	3750	2100	1650			"Veneratio inter furtificus"
	Lupus	Hadrianus Victorianus	Adrian	3750	2150	1600			"Virtvrtis fortuna comes"
	Via ictus haedi	Circumference Maximus	Jef	3750	2000	1750			"Non Non et Ter Non"

- A Starting funds
- B Gladiator spend
- C After gladiator purchase
- Mx After Munera x
- LU Last update

### Old defunct schools

	<b>Ludus</b>	<b>Lanista</b>	<b>Player</b>	<b>A</b>	<b>B</b>	<b>C</b>	<b>M1</b>	<b>LU</b>	<b>Motto</b>
	Cassius	?	Bryan	3750	1650	2100			?
	Larcus Maximus		Mike/Anna	3750	2100	1650	2253	1.3	