




















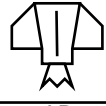

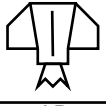

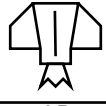

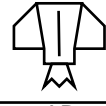






















































IanH's counters for 'Phantoms'

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Black flight counters

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	V		V		V		V				
straight	speed	straight	speed	straight	speed	straight	speed	lock 1	lock 1	lock 1	lock 1
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
	H		H		H		H				
L	height	L	height	L	height	L	height	lock 2	lock 2	lock 2	lock 2
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
	D		D		D		D				
R	damage	R	damage	R	damage	R	damage				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
hard L	AB	hard L	AB	hard L	AB	hard L	AB				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
hard R		hard R		hard R		hard R					
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
slip L	ammo 1	slip L	ammo 1	slip L	ammo 1	slip L	ammo 1				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
slip R	ammo 2	slip R	ammo 2	slip R	ammo 2	slip R	ammo 2				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
loop	ammo 3	loop	ammo 3	loop	ammo 3	loop	ammo 3				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
dive	climb	dive	climb	dive	climb	dive	climb				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
dive	climb	dive	climb	dive	climb	dive	climb				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●
											
dive	climb	dive	climb	dive	climb	dive	climb				
●	●	●●	●●	●●●	●●●	●●●●	●●●●	●	●●	●●●	●●●●

Cutting guides